

JROTC Universal All Services Color Guard Drill Card

Color Guard

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|----------------------|--------------|--------------|--------|
| Cadet Cmdr Name: | School Name: | Grand Total: | Notes: |
| CC Initials: | Team Name : | | |
| HEAD JUDGE #1 | | | |

A 5- second pause must be maintained after executing BOLD UPPERCASE COMMANDS

| Color Guard Sequence | Point Range | Judge's score |
|---|-------------|---------------|
| ENTER the drill floor and CENTER on Head Judge to begin | | |
| 1. Uncase Colors ³ | 0-50 | |
| 2. Report In ¹ | 0-20 | |
| 3. Colors Reverse March (MC/Counter March) | 0-10 | |
| 4. Left Wheel March (MC/Left Turn) | 0-10 | |
| 5. Colors Reverse March (MC/Counter March) | 0-10 | |
| 6. COLOR GUARD HALT | 0-10 | |
| 7. Mark Time, March (5 Seconds) | 0-10 | |
| 8. COLOR GUARD HALT | 0-10 | |
| 9. Order Colors | 0-10 | |
| 10. Parade Rest | 0-10 | |
| 11. Color Guard Attention | 0-10 | |
| 12. CARRY COLORS | 0-10 | |
| 13. Forward March | 0-10 | |
| 14. Right Wheel March (MC/Right Turn) | 0-10 | |
| 15. Right Wheel March (MC/Right Turn) | 0-10 | |
| 16. Colors Reverse March (MC/Counter March) | 0-10 | |
| 17. Eyes Right | 0-10 | |
| 18. Ready Front | 0-10 | |
| 19. Left Wheel March (MC/Left Turn) | 0-10 | |
| 20. Left Wheel March (MC/Left Turn) | 0-10 | |
| 21. Left Wheel March (MC/Left Turn) | 0-10 | |
| 22. Color Guard, Halt | 0-10 | |
| 23. Report Out ² | 0-20 | |
| OVERALL TECHNICAL SCORE | 0-20 | |
| OVERALL PRECISION SCORE | 0-20 | |

1. **Report In** - Scoring for movements needed to move onto the drill floor, center the colors on the head judge & verbally report in.
2. **Report Out** - Scoring for movements needed to center the colors on the head judge, verbally report out, then leave the drill floor.
3. **Uncase Colors** - Scoring for all of the movements required to correctly uncase the colors - specific items are listed within the SOP.

PENALTIES

1. **Boundary Violations:**
_____ Occurrences @ -10 points per = _____
2. **Incorrect Commands:**
_____ Occurrences @ -5 points per = _____
3. **Pause Violations:**
_____ Occurrences @ -5 points per = _____
4. **Uneven/Improper Cadence:**
Minor (-20 pts) _____ or Major (-50 pts) _____

SPECIFY DEDUCTION BELOW

5. **Uniform/Equipment Violations:**
Minor (-20pts) _____ or Major (-50 pts) _____

SPECIFY DEDUCTION BELOW

PENALTY TOTAL = _____

Teams MUST add "Forward March" command after all wheel and reverses

(for SNI use only)
Judge Total Points

Judges Name: _____

JUDGES NOTES:

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Color Guard

| | | | |
|--|--------------|--------------|--|
| Cadet Cmdr Name: | School Name: | Grand Total: | |
| CC Initials: | Team Name: | | |
| JUDGE #2 | | | |
| A 5- second pause must be maintained after executing BOLD UPPERCASE COMMANDS | | | |

| Color Guard Sequence | Point Range | Judge's score |
|---|-------------|---------------|
| ENTER the drill floor and CENTER on Head Judge to begin | | |
| 1. Uncase Colors ³ | 0-50 | |
| 2. Report In ¹ | 0-20 | |
| 3. Colors Reverse March (MC/Counter March) | 0-10 | |
| 4. Left Wheel March (MC/Left Turn) | 0-10 | |
| 5. Colors Reverse March (MC/Counter March) | 0-10 | |
| 6. COLOR GUARD HALT | 0-10 | |
| 7. Mark Time, March (5 Seconds) | 0-10 | |
| 8. COLOR GUARD HALT | 0-10 | |
| 9. Order Colors | 0-10 | |
| 10. Parade Rest | 0-10 | |
| 11. Color Guard Attention | 0-10 | |
| 12. CARRY COLORS | 0-10 | |
| 13. Forward March | 0-10 | |
| 14. Right Wheel March (MC/Right Turn) | 0-10 | |
| 15. Right Wheel March (MC/Right Turn) | 0-10 | |
| 16. Colors Reverse March (MC/Counter March) | 0-10 | |
| 17. Eyes Right | 0-10 | |
| 18. Ready Front | 0-10 | |
| 19. Left Wheel March (MC/Left Turn) | 0-10 | |
| 20. Left Wheel March (MC/Left Turn) | 0-10 | |
| 21. Left Wheel March (MC/Left Turn) | 0-10 | |
| 22. Color Guard, Halt | 0-10 | |
| 23. Report Out ² | 0-20 | |
| OVERALL TECHNICAL SCORE | 0-20 | |
| OVERALL PRECISION SCORE | 0-20 | |

1. **Report In** - Scoring for movements needed to move onto the drill floor, center the colors on the head judge & verbally report in.

2. **Report Out** - Scoring for movements needed to center the colors on the head judge, verbally report out, then leave the drill floor.

3. **Uncase Colors** - Scoring for all of the movements required to correctly uncase the colors - specific items are listed within the SOP.

NOTES:

Judges Name: _____