


Unarmed Regulation



MCJROTC REGIONAL DRILL MEET SOP

SY 22-23

3 Nov 2022

90'W x 60' L*. Uniform: Any authorized MCJROTC Uniform. Ribbons and badges (if applicable) are required with Blue Dress and Service uniforms.

6. Unarmed Regulation - The Unarmed Regulation Drill Commander will not carry a sword.

8. UNARMED REGULATION DRILL

Unarmed Regulation drill deck: 90' W x 60' L (As close to these dimensions as possible).

There will be at least two judges for this event.

Judging will be according to the current MCO 5060.20. The Unit Leader will position the platoon in the Ready Area. The Head Judge will approach the team in the READY AREA and ask the Unit Leader if the team is ready to begin. Once the Head Judge and Unit Leader agree the Unit is ready, the Unit Leader can begin by exiting the READY AREA on the Head Judges command. The Unit Leader will be positioned 3 paces from the head judge, and will have the platoon "Fall In" 6 paces from the unit leader and centered on the Head Judge and give "Present Arms". Then, the Unit Leader will report in with an appropriate greeting, name of team, name of school and a brief statement telling the judge they are ready to begin. The Unit Leader will be judged from the time he/she enters the drill area, until the team departs. The platoon will be judged from the first command on the drill card.

Commanders must give each command in sequence from memory. No cue cards or prompter cards will be allowed. Each omission, addition of "extra" movements, or movements given out of sequence will be assessed a Ten (10) point penalty.

A sample of the Report-In and Report-Out verbiage for all events (i.e. "Sir/Ma'am, the Unarmed Regulation/Exhibition platoon from Semper Fi HS is reporting in for (Event), we will be drilling in accordance with the MCO 5060.20, and respectfully request to proceed with the drill card?", "Sir/Ma'am, the Armed/Unarmed Regulation platoon from Semper Fi HS has completed the required drill and respectfully requests to exit the drill area?")

3 Nov 2022

All stationary commands (including "Halt") must be held for a minimum of FIVE COUNTS. This means that there will be at least a five second pause after a command of execution, and prior to the next preparatory command. Judges will not give "ups". A five-point penalty will be assessed for each infraction. The penalty points will also be assessed on the commander's score sheet. Commands on the march do not require a five second pause.

During the marching portion of the drill card, the Unit Leader may position himself/herself where they can best control the platoon. When Halted the Unit Leader will be 6 paces and centered on their unit. The Unit Leader will NOT carry an NCO sword, scabbard and FROG.

If a school chooses to use a Platoon Guide, the Guide will be graded on their performance of the Guidon Manual and proper execution of drill movements for the platoon guide per MCO 5060.20. Guides are optional and do not have to be utilized if the school chooses not to. Using a Platoon Guide will not get a school any extra points.

Unit Leaders WILL NOT check alignment during Dress Right Dress.

Unit Leaders WILL check alignment during Open Ranks.

The Unarmed Regulation drill deck will be 90' W x 60' L. The drill deck area will be properly marked.

Update: 12/7/2022

Unarmed:

"Once the Head Judge and Unit Leader agree the Unit is ready, the Unit Leader can begin by exiting the READY AREA on the Head Judges command. The Unit Leader will be positioned 3 paces from the head judge and will have the platoon "Fall In" 6 paces from the unit leader and centered on the Head Judge. The Unit Leader will report in with an appropriate greeting, name of team, name of school and a brief statement telling the judge they are ready to begin."

2023 JROTC Universal All Services Unarmed Drill Card									
Unarmed Division - Regulation									
CC Initials	School Name: Team Name:				C/Commander Total Points:	Unarmed Reg Total Points:			
Cadet Commander Name:					HEAD JUDGE #1				
BOLD UPPERCASE COMMANDS USE A 5-SECOND PAUSE									
TEAM ENTERS & REPORTS IN*	Below Avg			Average			Above Avg		
	1	2	3	4	5	6	7	8	9
(SCORED BELOW)									
1. Fall In	1	2	3	4	5	6	7	8	9
2. Report In (Verbal)**	1	2	3	4	5	6	7	8	9
3. Parade Rest	1	2	3	4	5	6	7	8	9
4. Attention	1	2	3	4	5	6	7	8	9
5. PRESENT ARMS	1	2	3	4	5	6	7	8	9
6. Order Arms	1	2	3	4	5	6	7	8	9
7. COUNT OFF	1	2	3	4	5	6	7	8	9
8. Right Face	1	2	3	4	5	6	7	8	9
9. Close, March	1	2	3	4	5	6	7	8	9
10. Extend, March	1	2	3	4	5	6	7	8	9
11. Left Face	1	2	3	4	5	6	7	8	9
12. Open Ranks (AF: Ready Front)	1	2	3	4	5	6	7	8	9
13. Close Ranks	1	2	3	4	5	6	7	8	9
14. Left Step, March	1	2	3	4	5	6	7	8	9
15. PLATOON HALT (FLIGHT)	1	2	3	4	5	6	7	8	9
16. Left Face	1	2	3	4	5	6	7	8	9
17. Right Step, March	1	2	3	4	5	6	7	8	9
18. Platoon Halt (Flight)	1	2	3	4	5	6	7	8	9
19. About Face	1	2	3	4	5	6	7	8	9
20. Forward, March	1	2	3	4	5	6	7	8	9
21. Column Right (AF: Ready Front)	1	2	3	4	5	6	7	8	9
22. Column Right (AF: Ready Front)	1	2	3	4	5	6	7	8	9
23. Column Right (AF: Ready Front)	1	2	3	4	5	6	7	8	9
24. Left Flank	1	2	3	4	5	6	7	8	9
25. Right Flank	1	2	3	4	5	6	7	8	9
26. PLATOON HALT (FLIGHT)	1	2	3	4	5	6	7	8	9
27. Column Left (AF: Forward)	1	2	3	4	5	6	7	8	9
28. To the Rear (AF- Rear March)	1	2	3	4	5	6	7	8	9
29. To the Rear (AF- Rear March)	1	2	3	4	5	6	7	8	9
30. Close, March	1	2	3	4	5	6	7	8	9
31. Forward, March	1	2	3	4	5	6	7	8	9
32. Extend, March	1	2	3	4	5	6	7	8	9
33. Forward, March	1	2	3	4	5	6	7	8	9
34. Column Left (AF: Forward)	1	2	3	4	5	6	7	8	9
35. Mark Time, March	1	2	3	4	5	6	7	8	9
36. Change Step, March	1	2	3	4	5	6	7	8	9
37. PLATOON HALT (FLIGHT)	1	2	3	4	5	6	7	8	9
38. Forward March	1	2	3	4	5	6	7	8	9
39. Column Left (AF: Forward)	1	2	3	4	5	6	7	8	9
40. Change Step	1	2	3	4	5	6	7	8	9
41. PLATOON HALT (FLIGHT)	1	2	3	4	5	6	7	8	9
42. Column Left (AF: Forward March)	1	2	3	4	5	6	7	8	9
43. Column Half Left (AF: Forward)	1	2	3	4	5	6	7	8	9
44. Column Half Left (AF: Forward)	1	2	3	4	5	6	7	8	9
45. To the Rear (AF- Rear March)	1	2	3	4	5	6	7	8	9
46. To the Rear (AF- Rear March)	1	2	3	4	5	6	7	8	9
47. PLATOON HALT (FLIGHT)	1	2	3	4	5	6	7	8	9
48. Forward, March	1	2	3	4	5	6	7	8	9
49. Eyes Right	1	2	3	4	5	6	7	8	9
50. Ready, Front	1	2	3	4	5	6	7	8	9
51. Column Left	1	2	3	4	5	6	7	8	9
52. Half Step	1	2	3	4	5	6	7	8	9
53. Forward, March	1	2	3	4	5	6	7	8	9
54. Column Left	1	2	3	4	5	6	7	8	9
55. Left Flank	1	2	3	4	5	6	7	8	9
56. Right Flank	1	2	3	4	5	6	7	8	9
57. Platoon Halt (Flight)	1	2	3	4	5	6	7	8	9
58. Report Out (Verbal)**	1	2	3	4	5	6	7	8	9

NOTE: *Report In/Out will be all movements needed to front the unit on the Head Judge and then enter/exit the floor. (SCORED BELOW)
**Report in/out only Commander will present arms

<p>JUDGES SCORE ALL FOUR ITEMS BELOW plus CADET COMMANDER SCORE</p> <p>Technical Impression.....(0-10) _____ (Adherence to service/meet regulations)</p> <p>Precision Impression.....(0-10) _____ (Overall Precision displayed by unit)</p> <p>PENALTIES (list number of occurrences)</p> <p>____ Boundary Violations (-10 ea) ____ Incorrect Commands (-5 ea) ____ Pause Violations (-5 ea)</p> <p>Uneven/Improper Cadence ____ Min (-20) ____ Maj (-50)</p> <p>Uniform Violations ____ Min (-20) ____ Maj (-50)</p> <p>Specify Issue/s: _____</p> <p>Judge's Name: _____</p>	<p>NOTE: COMPLETE THIS BOX ONLY IF TEAM HAS INCORRECT # OF CADETS</p> <p style="text-align: center;">Penalty Box - 25 Points per Cadet (9 Cadets + C/Commander Required)</p> <p style="text-align: center;">*Circle one*</p> <table style="width:100%; border: none;"> <tr> <td style="border: none; width: 50%; text-align: center;">One Cadet Under. -25 each</td> <td style="border: none; width: 50%; text-align: center;">Two Cadets Under. -50 each</td> </tr> </table> <p>C/COMMANDER INITIALS: _____</p> <table style="width:100%; border: none;"> <tr> <td style="border: none; width: 50%; text-align: center;">Cadet Commander Score (1-100) _____</td> <td style="border: none; width: 50%; text-align: center;">Page Total: _____</td> </tr> </table> <p style="font-size: x-small; text-align: center;">(Do not add to platoon score)</p>	One Cadet Under. -25 each	Two Cadets Under. -50 each	Cadet Commander Score (1-100) _____	Page Total: _____
One Cadet Under. -25 each	Two Cadets Under. -50 each				
Cadet Commander Score (1-100) _____	Page Total: _____				

1) Fall-In

8-4 - Squad Drill

b. To form at normal interval, the command is "**FALL IN.**"

c. The **squad forms** in line on the left of the squad leader. Each member of the squad, except the individual on the left flank, raises their left arm shoulder high in line with their body. Fingers are extended and joined, palm down, thumb extended along the forefinger. Each individual except the squad leader turns their head and looks to the right. To obtain a normal interval, everyone places himself in line so their right shoulder touches the fingertips of the person on their right. As soon as each individual is in line with the person on their right, and the person on their left has obtained normal interval, they assume the position of attention smartly but quietly.

9-5 - Platoon Drill

b. Forming the Platoon by the Platoon Sergeant

(1) The platoon sergeant takes post three paces in front of the point where the center of the platoon will be, faces that point, draws sword if so armed, and commands either "**FALL IN**" or "**At Close Interval, FALL IN.**" At this command, the guide takes post so that the first rank, when aligned on the guide will be centered on and three paces from the platoon sergeant. The squad leader of the first squad falls in to the left of the guide and aligns at normal or close interval. Other squad leaders fall in directly behind the squad leader of the first squad with 40 inches distance between them. The members of the squads fall in and align on their squad leaders at normal or close interval as prescribed in squad drill, except that exact interval is measured only by the front rank. Individuals in the rear ranks gain their interval by covering the corresponding member of the rank in front of them. All personnel fall in at attention and, if armed with the rifle, at the position of order arms.

guide or 1st Squad Leader

Squad Leader or 2nd element in 1st squad

2) Report-In Verbal

A sample of the Report-In and Report-Out verbiage for all events (i.e. "Sir/Ma'am, the Unarmed Regulation/Exhibition platoon from Semper Fi HS is reporting in for (Event), we will be drilling in accordance with the MCO 5060.20, and respectfully request to proceed with the drill card?", "Sir/Ma'am, the Armed/Unarmed Regulation platoon from Semper Fi HS has completed the required drill and respectfully requests to exit the drill area?")

3) Parade Rest

2-4

a. **Parade Rest.** On the preparatory command "**Parade,**" shift the weight of your body to the right leg without noticeable movement. On the command of execution "**REST,**" and for the count of one, move the left foot twelve inches (measured from the inside of each heel) smartly to the left. The heels remain on line and the body weight rests equally on both legs. The legs remain straight without stiffness. At the same time the left foot is moved, clasp the hands behind the back. The left hand is placed just below the belt and the right hand is placed inside the left. The thumb of the right hand lightly grasps the thumb of the left. All fingers are extended and joined with the palms to the rear. The elbows will be in line with the body. Silence and immobility are required. (See figure 2-2.) The only command you may receive while at parade rest is "**ATTENTION.**"

4) Platoon Attention

2-3

1. Attention. The position of attention (see figure 2-1) is the basic military position from which most other drill movements are executed. There are no counts, however, there are seven steps in describing the position:

- a. Smartly bring your left heel against the right.
- b. Turn your feet out equally to form an angle of 45 degrees. Keep your heels on the same line and touching.
- c. Your legs should be straight, but not stiff at the knees.
- d. Keep your hips and shoulders level and your chest lifted.
- e. Your arms should be straight, but not stiff at the elbows; thumbs along the trouser seams, palms facing inward toward your legs, and fingers joined in their natural curl.
- f. Keep your head and body erect. Look straight ahead, keep your mouth closed and your chin pulled in slightly.
- g. Stand still and do not talk.

5) Present Arms (Hand Salute)

2-7

5. Hand Salutes

a. The purpose of the hand salute is to demonstrate mutual respect and courtesy between members of military organizations and to show respect to national colors. It is **executed in one count** when halted at attention, marching at quick time, or seated in a vehicle. The command is "**Hand, SALUTE.**" To return to the position of attention the command is "**Ready, TWO.**"

(1) When "**SALUTE**" is given, **raise your right hand smartly in the most direct manner until the tip of your forefinger touches the lower part of the headdress above and slightly right of your right eye. Your fingers should be extended straight and joined with the thumb along the forefinger. You should be able to see your entire palm when looking straight ahead. Your upper arm should be parallel with the deck with the elbow in line with the body and your forearm at a 45-degree angle. Your wrist and hand should be straight, a continuation of the line made by your forearm. At the same time, if not in ranks, turn your head and eyes toward the person or colors you are saluting.**

2-8

c. **When the command "Present, ARMS" is given, if not armed, you execute the hand salute on the command "ARMS."** Stay at that position until the command "**Ready, TWO**" or "**Order, ARMS**" is given.

Applies to commanders

6) Order Arms (Ready, Two)

2-8

(2) At the command **"TWO,"** return to attention. Move your hand smartly in the most direct manner back to its normal position by your side.

(3) To ensure simultaneous execution of the second movement of the hand salute when troops are in formation, the preparatory command **"Ready,"** will be used prior to the command of execution **"TWO."**

c. When the command **"Present, ARMS"** is given, if not armed, you execute the hand salute on the command **"ARMS."** Stay at that position until the command **"Ready, TWO"** or **"Order, ARMS"** is given.

Arms

7) Count Off (In-Line)

8-5

4. To Count Off

a. In line, the command is "Count, OFF." At the command "OFF," everyone except the squad leader, turn their heads 90 degrees over the shoulder and look to the right. The squad leaders shout ONE. The person in the file to the left of the squad leaders turns his/her head smartly back to the front and at the same time shouts TWO. After the person to their right has shouted their number, each subsequent person to the left turns his/her head back to the front and at the same time shouts the next higher number. Numbers are counted off in quick time cadence.

9-6/7

7. Count Off

a. The purpose of this movement is to designate the relative position in ranks of each member of the platoon. It may be executed when the platoon is halted at attention in line or column. When in line, the command is "Count, OFF;" when in column the command is "From Front to Rear, Count, OFF."

9-6

Enclosure (1)

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b. In line, on the command "Count, OFF," everyone except the guide and squad leaders turn their heads 90 degrees to the right and look to the right. The squad leaders shout ONE. The persons in the file to the left of the squad leaders turn their heads smartly back to the front and at the same time shout TWO. After the file to their right has shouted its number, each subsequent file to the left turn their heads back to the front and shouts the next higher number. Numbers are counted off in quick time cadence.

2-6

4. Facing Movements. The purpose of facing movements is to face a unit to the right, left or about. Facing movements are **executed** in **two counts** when halted at attention. The commands are **"Right, FACE;"** **"Left, FACE;"** and **"About, FACE."** Facing movements are **executed in the** cadence of quick time. **While facing, your arms** should not **swing out from your sides, but** remain at the position of attention.

a. **"Right, FACE"** is a **two-count movement**. (See figure 2-3.)

(1) **On count one**, (see figure 2-3b) **at the command "FACE,"** raise your **left heel and right toe slightly**. **Turn to the right** on your **right heel and left toe**. **Keep your left leg** straight but not stiff.

(2) **On count two** (see figure 2-3c), **place the left foot** smartly **beside the right and** stand at attention.

b. **"Left, FACE"** is **executed in the** same manner described in paragraph 4.a. above, substituting left for right and right for left.



a. Start.



b. Count One.



c. Count Two.

9) Close, March (In Column, Halted)

9-12/13

15. To Obtain Close Interval in Column

- a. The purpose of this movement is to close the interval between files

9-12

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in a column to four inches. It may be executed when halted or marching at normal interval in column. The command is "Close, MARCH."

b. When halted and the guide is right, on the command "MARCH," members of the base (right) squad will stand fast. Members of the squad next to the base squad will execute two right steps. The next squad to the left will execute four right steps. If there are four squads in the platoon, the first (left) squad will execute six right steps. While side stepping, cover and alignment will be maintained. Steps may be adjusted slightly so that a 4-inch interval is obtained. Upon completion of the designated number of steps, members of the squad will halt and resume the position of attention.

9-14

16. To Extend to Normal Interval in Column

a. The purpose of this movement is to extend the interval between files in a column from close to normal interval. It may be executed when halted or marching in column at close interval. The command is "Extend, MARCH."

b. When halted and the guide is right, on the command of execution "MARCH," members of the base (right) squad stand fast. Members of the squad next to the base squad will execute two left steps. The next squad to the left will execute four left steps. If there are four squads in the platoon, the first (left) squad will execute six left steps. While side stepping, cover and alignment will be maintained. Steps may be adjusted slightly so that one arms interval is obtained between squad leaders. Upon completion of the designated number of steps, members of the squad will halt and resume the position of attention.

12) Open Ranks, Ready Front, Cover

9-15

17. To Open Ranks

- a. The purpose of this movement is to increase the distance between ranks to 70 inches in order to accommodate the movements of an inspection party. It may be executed when halted in line at attention, and at normal or close interval. If armed, rifles will be at order arms. The commands are "At Close Interval, Open Ranks," "MARCH;" "Ready, FRONT;" and "COVER."
- b. When at normal interval, on the command of execution "MARCH," the front rank takes two 30-inch steps forward, halts, and executes dress right. The second rank takes one 30-inch step forward, halts, and executes dress right. The third rank stands fast and executes dress right. If there is a fourth rank, it takes two 15-inch back steps, halts, and executes dress right. When at close interval, all ranks will execute at close interval, dress right in place of dress right.
- c. The platoon commander verifies alignment as for dress right, except that he/she will verify the 70-inch distance between ranks by taking two 30-inch steps and one 10-inch step when moving from one rank to the next.
 - (1) After verifying the alignment of the rear rank, he/she faces to the right as in marching, marches three paces beyond the front rank, and one pace to the guide's right, halts, faces to the left, and commands "Ready, FRONT" and "COVER." The platoon responds to these commands in the same manner as when they are given following dress right.
 - (2) If the platoon is about to be inspected, the platoon commander, after the command "COVER" will take one step to the front so that he/she is three paces directly in front of the guide, and then execute a right face. From this position, the platoon commander reports the platoon to the inspecting officer.

guide or 1st Squad Leader

1st Squad Leader or 2nd element in 1st Squad

9-8

b. Dress Right

(1) On the command "Dress Right, DRESS," everyone except those individuals on the right flank, smartly turn their heads to the right, look, and align themselves. At the same time, everyone except those individuals on the left flank, provide interval by smartly raising their extended left arm to shoulder height and in line with their body. Fingers are extended and joined, thumb along the forefinger, palm down.

(2) As the base of the movement, the guide stands fast and remains looking to the front. The first squad leader looks to the right and aligns on the guide. The other squad leaders cover the first squad leader and look to the front, ensuring they have a 40-inch distance. All other members position themselves by short steps until their right shoulders touch the fingertips of the person on their right.

(3) The platoon commander, on his/her own command of execution "DRESS," faces half left, as in marching, and proceeds by the most direct route to a position on line with the front rank and one pace to the guide's right (or first squad leader if there is no guide). (See figure 9-3a.) At this position, the platoon commander executes a halt while facing rear, and then executes a right face, facing down the line of the first rank. (See figure 9-3b.) The platoon commander aligns the front rank by commanding those individuals in advance or rear of the line to move forward or backward until in line. These individuals are designated by name or number. For example: "Jones, FORWARD;" or "Number Three, BACKWARDS." Those commanded to move will move the designated number of steps or will continue to move (taking small steps) until receiving the command "STEADY." The commander may execute a series of short side steps to the right or left in order to identify an individual. However, prior to commanding the identified individual to move, the commander will be on line with the rank. After verifying the alignment of the first rank, the platoon commander faces to the left as in marching, and moves to a position on line with the next rank. The one-pace interval from the guide is maintained (this results in a two-pace interval from the second and subsequent squad leaders). The commander halts on line with each succeeding rank, executes right face, and aligns the rank. (See figures 9-3c and d.) After verifying the alignment of the last rank, the platoon commander faces to the right as in marching, marches straight to a point three paces beyond the front rank, maintaining the one-pace interval to the guide's right, halts, (see figure 9-3e) faces to the left, (see figure 9-3f) and commands "Ready, FRONT" and "COVER." Immediately after commanding, "COVER," the platoon commander marches by the most direct route back to a post six paces front and centered on the platoon, halts facing down line or to the front.

(4) On the command "Ready, FRONT," all members of the platoon who raised their left arm and turned their head to the right, will smartly but quietly lower their arm to their side and at the same time turn their head back to the front, assuming the position of attention. On the command "COVER," all members of the second and subsequent ranks will cover on the individual in front of them.

(5) When aligning a platoon of well-drilled troops or when there is insufficient time to verify alignment, the platoon commander may command "Ready, FRONT" and "COVER" from his/her normal position (six paces front and

13) Close Ranks

9-16

18. To Close Ranks

a. The purpose of this movement is to decrease the distance between opened ranks to a normal distance (40 inches). It may only be given when the platoon is at attention at open ranks. The command is "Close Ranks, MARCH." It should be given immediately after the reason for opening ranks is accomplished, and before the platoon is given further drill movements or dismissed.

b. On the command of execution "MARCH," the front rank stands fast while the second rank takes one 30-inch step to the front and halts. At the same time, the third rank takes two 30-inch steps to the front and if there is a fourth squad, it takes three steps and halts. Each individual maintains cover and alignment while moving. No dressing movements are executed.

c. The platoon commander may give the command to close ranks after the platoon is inspected, the platoon commander returns to a position three paces in front of the guide and halts facing to the front. It is from this position that the inspecting officer would critique the inspection. The platoon commander would exchange salutes with the inspection officer and after that officer has departed, the platoon commander would face to the left and then command "Close Ranks, MARCH." The platoon commander, on the command "MARCH," then moves to his/her position 6 paces and centered on the platoon.

guide or 1st Squad Leader

2-13

8. Side Step. The purpose of side step is to move the unit a short distance to the right or left. There are no counts, however there is a cadence of 1-2.

a. The command "Right (Left) Step, MARCH" is given only when you are at a halt.

b. At the command "MARCH," move your right foot 12 inches to the right, then place your left foot smartly beside your right. Repeat this movement at quick time. Keep your legs straight, but not stiff. Hold your arms at your sides as in the position of attention.

15, 18) Platoon Halt from Left/Right Step

2-10

4. Halt. The purpose of halt is to stop the movement of a marching unit. It is executed in two counts when marching at quick time, and three counts when marching at double time. It may be executed when marching at quick time, half step, double time, side step, back step, mark time, and double time in place. The command of execution is "HALT," which is always preceded by a preparatory command designated by the size of the unit, such as "Squad, Platoon," or "Company." The command of execution will be given as the right foot strikes the deck.

2-6/7

c. "About, FACE" is a two-count movement. (See figure 2-4.)

(1) At the command "About," shift your weight to your left leg without noticeable movement. (See figure 2-4a.)

2-6

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(2) On count one (see figure 2-4b) at the command "FACE," place our right toe half a foot length behind and slightly to the left of your heel. Do not change the position of your left foot. Rest your weight evenly on the left heel and the ball of the right foot.

(3) On count two (see figure 2-4c), turn smartly to the right until facing rear. The turn is made on the left heel and ball of the right foot. The knees remain straight, but not locked during the movement. Your thumbs will remain on the seams of your trousers. If properly executed you will be at the position of attention facing in the opposite direction.



a. Start.



b. Count One.



c. Count Two.

Figure 2-4.--About Face.

2-9

1. General

- a. With the exception of right step, all steps and marching movements beginning from a halt start with the left foot.
- b. The instructor indicates the proper rhythm by counting cadence.
- c. To change direction on the march, the command of execution is given as the foot in the desired direction of the turn strikes the deck.

2. Quick Time. The purpose of quick time is to march at 112 to 120 steps per minute taking 30-inch steps. It may be executed when halted at attention, marking time, marching forward at double time, or marching at half step. The commands are "Forward, MARCH" or "Quick Time, MARCH."

- a. When halted, the command to march forward at quick time is "Forward, MARCH."
- b. On "Forward," shift your weight to the right leg without noticeable movement.
- c. On "MARCH," step off smartly, left foot first, and march straight ahead with 30-inch steps. Swing your arms easily in their natural arcs, six inches straight to the front and three inches to the rear. Do not exaggerate movements.

21, 22, 23) Column Right

14. To Change Direction of a Column

a. The purpose of this movement is to change the direction of march of

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a column. It may be executed when the squad is halted or marching in column. The command is "Column Right (Column Left, Column Half Right, or Column Half Left), MARCH." The squad leader establishes the pivot for the movement.

b. When marching, the commands of execution are given on the foot in the direction of the turn. On the command of execution "MARCH," the squad leader takes one more 30-inch step to the front and then pivots 90 degrees to the right (left) on the ball of the left (right) foot. He/she then takes a 30-inch step in the new direction. The remaining members of the squad continue to march to the point where the squad leader pivoted. They would then pivot 90 degrees in the new direction of march.

20. To Change the Direction of a Column

a. The purpose of this movement is to change the direction of march of a column. It may be executed when the platoon is halted or marching in column at normal or close interval. The command is "Column Right (Column Left, Column Half Right or Column Half Left), MARCH." The base element during the turn is the squad on the flank in the direction of the turn. The leading member of the base squad, excluding the platoon commander and guide, establishes the pivot for the movement.

b. When marching, the commands of execution are given on the foot in the direction of the turn. On the command of execution "MARCH," the leading member of the base squad takes one more 30-inch step to the front and then pivots 90 degrees to the right (left) on the ball of the left (right) foot. He/she then takes one 30-inch step in the new direction before beginning to half step. At the same time, other members of the leading rank execute a right (left) oblique. They step in this direction until they are on line with the new line of march (normally two, four, and six steps respectively) and then execute a second right (left) oblique. The original interval is maintained while in the oblique. Stepping out of the second oblique with a 30-inch step, they begin to half step as soon as they are aligned on the base squad leader. When all members of the same rank have come abreast, everyone

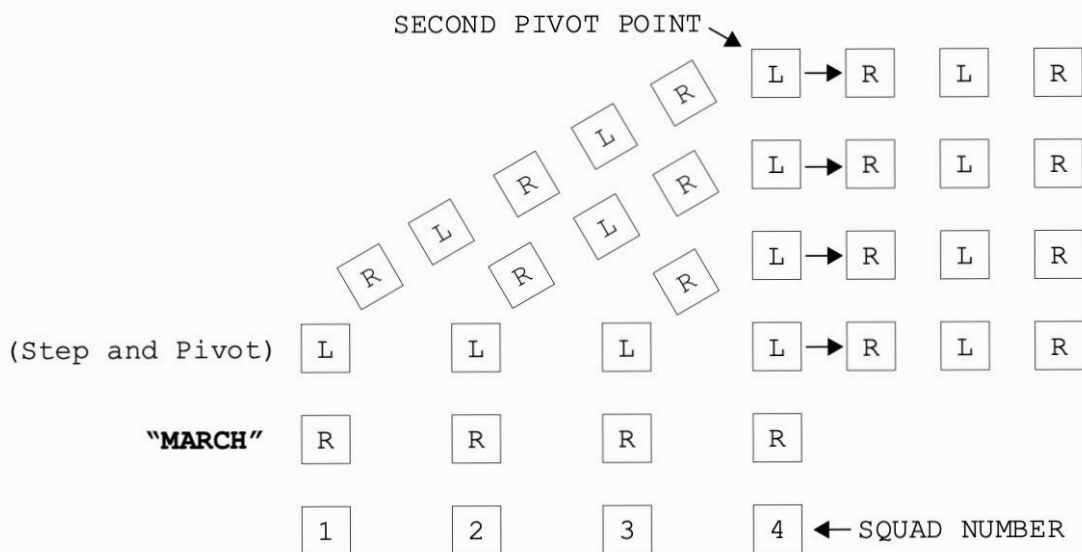
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in that rank resumes a full step. Ranks in rear of the leading rank execute the pivot movements on the same points and in the same way as the leading rank. (See figure 9-5.)



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Figure 9-5.--Executing Column Right (Left).

24, 25, 55, 56) Left Flank / Right Flank

10. To Face to the Right (Left) in Marching

a. This is an important part of the following movements: column right (left), by the right (left) flank, close, take interval, and extend. For instructional purposes, the command is **"By The Right (Left) Flank, MARCH."**

b. From a Halt, on the Command "MARCH"

(1) For right flank, turn 90 degrees to the right by pivoting on the ball of the right foot and (using a cross over step) stepping off with the left foot 30 inches in the new direction of march.

(2) For left flank, turn 90 degrees to the left by pivoting on the ball of the right foot and stepping off 30 inches with the left foot in the new direction of march.

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c. While marching, the command of execution is given as the foot of the desired direction of movement strikes the deck.

(1) On **"MARCH,"** without losing cadence, take one more step in the original direction.

(2) Pivot to the right (left) and step off in the new direction. If commanded and executed properly, the pivot will be on the foot away from the desired direction of movement, and the first step in the new direction will be with the other foot. The pivot and step are done together in one count. When marching to the flank the only other movement that can be given is a flanking movement in the opposite direction that will bring the individual or unit back to the original front.

21. To March to the Flank

a. The purpose of this movement is to march the platoon to the right or left flank for a short distance. It may be executed from any formation that is marching at quick time or double time cadence. The command is **"By the Right (Left) Flank, MARCH."** The command of execution is given as the foot in the direction of the turn strikes the deck.

b. To execute a right flank when marching at quick time, the command is **"By the Right Flank, MARCH."** On the command of execution **"MARCH,"** everyone takes one more 30-inch step to the front with the left foot and then pivots 90 degrees to the right on the ball of the left foot. Stepping out of the pivot with a 30-inch step, the entire platoon marches in line to the right flank. The platoon commander and guide execute the flanking movement with the platoon, but do not change their position within the platoon. (For the one exception to this, see enclosure 1, chapter 10, paragraph 12.) For the platoon to resume marching in the original direction, the command is **"By the Left Flank, MARCH."** To march to the left flank, substitute left for right and right for left in the above sequence. No other command may be given when marching to the flank until the unit has resumed marching to the original front. (See figure 9-6.)

c. When this movement is executed from a column at close interval, squad(s) to the rear of the squad that becomes the leading squad takes up the half step. They resume a full step as soon as a 40-inch distance has opened between squads. After such a movement, the platoon maintains normal interval until close march is commanded.

9-19

2-10

4. Halt. The purpose of halt is to stop the movement of a marching unit. It is executed in two counts when marching at quick time, and three counts when marching at double time. It may be executed when marching at quick time, half step, double time, side step, back step, mark time, and double time in place. The command of execution is "**HALT**," which is always preceded by a preparatory command designated by the size of the unit, such as "**Squad, Platoon,**" or "**Company.**" The command of execution will be given as the right foot strikes the deck.

a. While Marching at Quick Time or Half Step. When you are marching forward at quick time (half step), and you receive the command, "**Platoon, HALT.**" The command will be given as the right foot strikes the deck. On the command of execution, "**HALT,**" and for the count of one, you will take one more 30 inch step (15 inch step if at half step) to the front with your left foot. Your next step and for the second count of halt, you will smartly bring your right heel against the left heel and assume the position of attention. You will remain in this position until given another command.

9-18

c. When halted, at the command of execution "MARCH," the leading member of the base squad faces to the right (left) as in marching and takes one 30-inch step in the new direction with the right (left) foot. At the same time, other members of the leading rank step off in the right (left) oblique. Members behind the lead rank step off to the front as in forward march. The remainder of the movement is executed the same as in marching.

2-13

10. To Face to the Right (Left) in Marching

a. This is an important part of the following movements: column right (left), by the right (left) flank, close, take interval, and extend. For instructional purposes, the command is "By The Right (Left) Flank, MARCH."

b. From a Halt, on the Command "MARCH"

(1) For right flank, turn 90 degrees to the right by pivoting on the ball of the right foot and (using a cross over step) stepping off with the left foot 30 inches in the new direction of march.

(2) For left flank, turn 90 degrees to the left by pivoting on the ball of the right foot and stepping off 30 inches with the left foot in the new direction of march.

2-14

b. To March to the Rear From a Halt

(1) The command is **"To the Rear, MARCH."**

(2) On **"MARCH,"** step forward with the left foot. Turn about to the right on the balls of both feet and immediately step out to the rear with the left foot. This is done without loss of cadence. When turning, the feet should be about 15 inches apart.

9-22

23. To March to the Rear

a. The purpose of this movement is to march the platoon to the rear for a short distance. It may be executed when halted or marching forward at quick time or double time. The command is **"To the Rear, MARCH"** it will be given as the right foot strikes the deck.

b. When halted, on the command of execution **"MARCH,"** everyone takes one 15-inch step to the front with the left foot directly in front of the right foot and then pivots 180 degrees toward the right on the balls of both feet. Stepping out of the pivot with a 30-inch step, the entire platoon marches to the rear. For the platoon to resume marching in the original direction, the command **"To the Rear, MARCH"** is given again. No other command may be given when marching to the rear until the unit has resumed marching to the original front.

c. When marching at quick time, on the command of execution **"MARCH,"** everyone takes one more 15-inch step to the front with the left foot and then pivots 180 degrees toward the right on the balls of both feet. Stepping out of the pivot with a 30-inch step, the entire platoon marches to the rear. For the platoon to resume marching in the original direction, the command **"To the Rear, MARCH"** is given again. No other command may be given when marching to the rear until the unit has resumed marching to the original front.

d. When marching at double time, on the command of execution **"MARCH,"** everyone takes two more 36-inch steps to the front and then four 6-inch vertical steps in place at double time cadence. On the first and third steps in place, everyone pivots 180 degrees to the right. After the fourth step in place, and for the fifth step, they step off with a 36-inch step in the new direction. For the platoon to resume marching in the original direction, the command **"To the Rear, MARCH"** is given again. No other command may be given when marching to the rear until the unit has resumed marching to the original front.

9-13

c. When marching and the guide is right, the command of execution "MARCH" is given as the right foot strikes the deck. At this command:

(1) The base (right) squad takes one more 30-inch step with the left foot and then begins to half step. (See figure 9-4.)

(2) The squad to the left of the base squad takes one more 30-inch step to the front with the left foot; execute right oblique toward the base squad for one step and then steps 30 inches back to the original front. The squad then begins to half step.

(3) The next squad to the left takes one more 30-inch step to the front and then executes right oblique toward the base squad for three steps and steps 30 inches back to the original front. The squad then begins to half step.

(4) If there are four squads in the platoon, the first (left) squad would execute the same movements as above except the members would take five steps in the oblique.

(5) Steps in the oblique may be adjusted slightly so that a 4-inch interval is obtained.

(6) At the command "Forward, MARCH" all squads resume taking 30-inch steps.

e. The platoon commander, on his/her command "MARCH," oblique the number of steps necessary to remain parallel to the platoon and picks up the half step. The platoon commander picks up a full 30-inch step on his/her command of "Forward, MARCH."

9-14/15

(1) The base (right) squad takes one more 30-inch step with the right foot and then begins to half step.

(2) The squad next to the base squad takes one more 30-inch step to the front with the right foot, executes left oblique away from the base squad for one step and steps 30 inches back to the original front. The squad then begins to half step.

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(3) The next squad to the left takes one more 30-inch step to the front and then executes left oblique away from the base squad for three steps and steps 30 inches back to the original front. The squad then begins to half step.

(4) If there are four squads in the platoon, the first (left) squad would execute the same movements as above except the members would take five steps in the oblique.

(5) Steps in the oblique may be adjusted slightly so that a one-arm interval is obtained between squad leaders.

(6) At the command "Forward, MARCH," all squads resume taking 30-inch steps.

e. The platoon commander, on his/her command "MARCH," oblique the number of steps necessary to remain six paces from the platoon and picks up the half step. The platoon commander picks up a full 30-inch step on his/her command of "Forward, MARCH."

Many teams will be
~ 3 paces

2-11

5. Mark Time. The purpose of mark time is to march in place at quick time cadence. It may be executed when halted at attention, double timing in place, marching at half step and marching forward at quick time. While marching, the command will be given as the right foot strikes the deck. The command is "Mark Time, MARCH."

a. When Halted

(1) On the command "Mark Time," shift your weight to your right leg slightly without noticeable movement.

(2) On the command "MARCH," beginning with your left foot, then alternating, raise each foot so that the ball of the foot is approximately two inches and the heel approximately four inches from the deck at a cadence of quick time. At the same time, swing your arms naturally as in marching.

b. When Marching at Quick Time

(1) On the command "MARCH," take one more 30-inch step as if coming to a halt.

(2) Bring your heels together. Begin marking time without loss of cadence with the opposite foot.

2-16

c. While Marking Time

(1) On "MARCH," lift and lower the left foot twice in succession.

(2) The second time it touches the deck, raise the right foot and continue marking time.

2-15

13. To Change Step. The purpose of this movement is to change the cadence count without changing the rhythm of the cadence.

a. The command is **"Change Step, MARCH."** It may be given while marching at quick or double time, marking time, or double timing in place. The command of execution is given as the right foot strikes the deck.

b. While Marching at Quick Time or Double Time

(1) On **"MARCH,"** take one more step, 30 or 36 inches, as appropriate.

(2) As your right foot comes forward to the next step, place the toe near the left heel and step out again with the left foot. This changes the cadence count, but not the rhythm.

8-13

d. Column half right (left) is executed as described above except that the pivot is 45 degrees to the right (left).

e. During column movements, the unit leader executes the movement with the squad, maintaining proper distance from the squad.

2-8

b. You may salute without command from attention, while walking, or while seated in a vehicle. When walking, it is not necessary to halt to salute. Keep walking, but at attention. The salute is rendered when the person or colors to be saluted is at a six-pace distance, or at the nearest point of approach if it is apparent that the person or color is not going to approach within six paces. The salute will not be rendered if the person (color) to be saluted does not approach within 30 paces. Hold the first position of the salute until the person (color) saluted has passed or the salute is returned, then execute the second movement of the hand salute.

* 6 paces is not required but should be noted if it is accomplished.

2-5

3. Eyes Right (Left). The purpose of eyes right (left) is to demonstrate military courtesy to reviewing officers and dignitaries during parades and ceremonies. It is executed in one count when halted at attention or marching at quick time. The command is "Eyes, RIGHT (LEFT)." The command to turn the head back to the position of attention is "Ready, FRONT."

a. When the command of execution "RIGHT (LEFT)" is given, turn your head smartly and look 45 degrees to the right (left) keeping your shoulders square to the front.

b. On the command of execution "FRONT," turn your head and eyes smartly back to the front. During reviews at which the reviewing officer troops the line, ready front will not be given after eyes right. At such ceremonies, turn your head and eyes smartly toward the reviewing officer upon the command of execution "RIGHT." As he passes to the left, follow the reviewing officer with your head and eyes until you are looking directly to the front.

c. When marching, give the command, "Eyes, RIGHT" so that the command of execution is given as the right foot strikes the deck and the command "Eyes, LEFT" so that the command of execution is given as the left foot strikes the deck. Give the command "Ready, FRONT" from eyes right so that the command of execution is given as the left foot strikes the deck and "Ready, FRONT" from eyes left so that the command of execution is given as the right foot strikes the deck. For example:

2-12

7. Half Step. The purpose of half step is to march forward at quick time taking 15-inch steps. It may be executed when halted at attention or marching forward at quick time. While marching, it will be given as the right foot strikes the deck. The command is "Half Step, MARCH."

2-13

b. Marching in Quick Time

- (1) On the command "MARCH," take one more 30-inch step.
- (2) Begin the 15-inch steps as explained above. (See paragraph 7.a.)

c. To resume quick time from half step, the command is "Forward, MARCH." It may be given as either foot strikes the deck.

- (1) On "MARCH," take one more half step.
- (2) Step off at quick time.